

OPEN ORIENTEERING COMPETITION



Co-funded by
the European Union

**Project co-funded by
the European Union**

ORGANIZER

WKS „WAWEL”
Orienteering Section
ul. Podchorążych 3
30-084 Kraków

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COMPETITIONS

SPRINT
TRAIL ORIENTEERING
TREASURE HUNTING
MOBILE ORIENTEERING

COURSE PLANNER

SPRINT: Marcin Biederman
TRAIL O: Teresa Bugaj
TREASURE HUNTING: Paweł Bolechowski
MOBILE O: Joanna Grabowska

COMPETITION CENTER

Wojskowy Klub Sportowy Wawel, Podchorążych 3 Street,
side pitch - **50.076971, 19.909600**

HOW TO GET THERE

Tram stop “Głowackiego” - line 4, 8, 13, 14, 24
Bus stop “Głowackiego” - line 102
If you wish to use the parking lot (e.g. due to arrival by coach),
please contact the organizer in advance.

CHECKPOINT CONFIRMATION SYSTEM

The Sprint and Mobile Orienteering competitions will be
conducted using the SPORTIdent System*.

Answers during the Trail O will be marked on maps.

The Treasure Hunting competition will be held using control
point punch**.

RENTING SI

At the competition office, you can rent a chip card/chip for use
during the Sprint and Mobile O.

Loosing SI card - PLN 120

REGISTRATION

Registration must be submitted by midnight on October 8th via
the form on the website:

<https://app.o-sign.eu/Event/More/70f5a5e8-6d1d-4978-5a37-08ddd6694fe8>

COMPETITION SCHEDULE

FRIDAY 10.10

Competition office
8:30-10:00

Sprint
10:00 - 12:00

Trail O
10:00 - 12:00

Treasure Hunting
12:00-14:00

Mobile O
12:00 - 14:00

Prize-giving ceremony
14:00

SATURDAY 11.10

Competition office
12:00-13:00

Sprint
13:00 - 15:00

Trail O
13:00 - 15:00

Treasure Hunting
15:00-17:00

Mobile O
15:00 - 17:00

Prize-giving ceremony
17:00

CATEGORIES

SPRINT:

OPEN

Sprint Kids - W/M < 14 - annuals to 14 y.o.,

Sprint Youth W/M < 18 - annuals 15-18 y.o.

Sprint W/M Elite - annuals 19-39 y.o.,

Sprint Masters > W/M 40 - annuals 40-54 y.o.,

Sprint Super Masters W/M > 55 - annuals 55-64 y.o.,

Sprint Ultra Masters W/M > 65 - annuals 65 y.o. & over,

TRAIL O

OPEN

PARA

TREASURE HUNTING

OPEN

MOBILE O

Mixed teams

Open

Advanced

SPRINT



Beginners who run either alone, or in teams of 2 may will be included in Open category. More experienced runners will participate to the following categories: Kids (M/W <14); Youth (M/W<18); Elite; Masters (M/W >40), Super Masters (M/W>55) ; Ultra Masters (M/W>65)

TRAIL O

The Trail O will be held in the OPEN category (all competitors regardless of gender, age, or disability) and the PARA category (competitors whose disabilities significantly limit their mobility). Answers will be marked with a pin by punching a hole in the correct answer on the map.



TREASURE HUNTING

One single category, where teams of 2 participants regardless of age and gender are allowed. All teams that collect the clues in 30 minutes will open the treasure chest.



MOBILE O

There will be the following categories: Mixed teams, Open, Advanced. Mixed teams are the teams where mixed participation: disable + non-disable teams are formed, regardless of age and gender, as well as teams where M/W>60 pair with M/W<12.



More information about the specifics of individual races can be found on the website:
<https://o-sign.eu/rules-of-the-races/>

GENERAL RULES

- Portable toilets will be available at the competition center.
- Each of the first 400 people registered will receive a free participants kit (bag, cup, snack).
- Upon receiving their package, participants sign the appropriate GDPR declaration. Participants consent to the use of their image in photos, videos, and informational and promotional materials for the event.
- The competition will take place in residential areas and parks. Participants are required to follow traffic rules and exercise caution while navigating the route.
- Organizer have bought civil responsibility insurance.
- Organizer does not bear the costs of individual insurance.
- Medical rescuer aid will be available in competition center.
- Organizer reserves the right to final interpretation of bylaws and bulletin.

CHECKPOINT CONFIRMATION SYSTEM - explanation of concepts

***SPORTIdent System**

The participant punch checkpoints using a specialized chip card. The checkpoints should be punch in the correct order, as indicated on the map. After crossing the finish line, the competitor punching the FINISH control and then proceeds to the race's SI staff to ocheck their results.

****Control point punch**

Each checkpoint will feature a red element (called a control point punch) attached to the point with a string. Each perforator has its own dedicated system of needles, which must be used to punch holes in the map at that point. The points should be punched in the correct order as indicated on the map. After completing the course, the competitor will go to the race staff to verify the course and obtain their score.